

# CyDrone

## **Team sdmay19-35**

Dr. Ali Jannesari, Client & Adviser

Bansho Fukuo, Ian Gottshall, Sammy Sherman, Jianyi Li, Jawad M Rahman & Mehul Shinde.

Email: [sdmay19-35@iastate.edu](mailto:sdmay19-35@iastate.edu)

Website: <https://sdmay19-35.sd.ece.iastate.edu>

# Problem Statement

What does the client want?

- A cross platform and open-source application to simulate and control the drone and digitally recreate the real flight environment inside the simulator

Our solution:

- CyDrone - an open-source web-application built using ROS, ReactJS, Gazebo, ODM and Blender / Python.

# Functional Requirements

## **Drone Simulation**

The web application should allow the user to control a drone in a simulation from their web browser of choice.

## **Drone Control**

The user must be able to control a real drone using their keyboard, onscreen controls, or a flight planner.

## **Computer Vision Generated Environments**

Environments used in the simulator shall be generated by applying computer vision techniques to the video feed captured from the drone's onboard camera.

# Non-Functional Requirements

## **Safety**

When the connection to the drone is lost or interrupted, a collision occurs, a fault occurs with the drone, or any other hazardous event occurs, the situation must be handled safely and the user must be notified.

## **Scalability**

The service must be able to handle a growing number of active users without allowing performance to suffer.

## **Compatibility**

Any modern browser, including those on mobile devices, must be able to access and interact with the web-portal and all of its features.

# Deliverables

1. Web application that will be able to simulate a drone in a variety of environments, be able to control the drone and provide necessary data in the process
2. Documentation:
  - a. Code
  - b. Contribution of the members
3. Manual:
  - a. Interaction of the front-end and back-end
  - b. Component diagrams and flowcharts



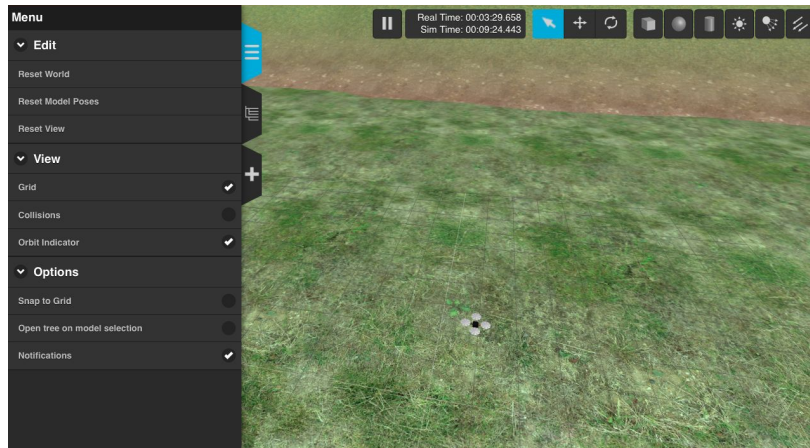
# Market and Literature Survey

- Gazebo

- Open source robot simulator
- Customizable environment
- Supports C++ plugins and ROS integration
- Drawbacks:
  - Resource-heavy
  - Development is not cross-platform

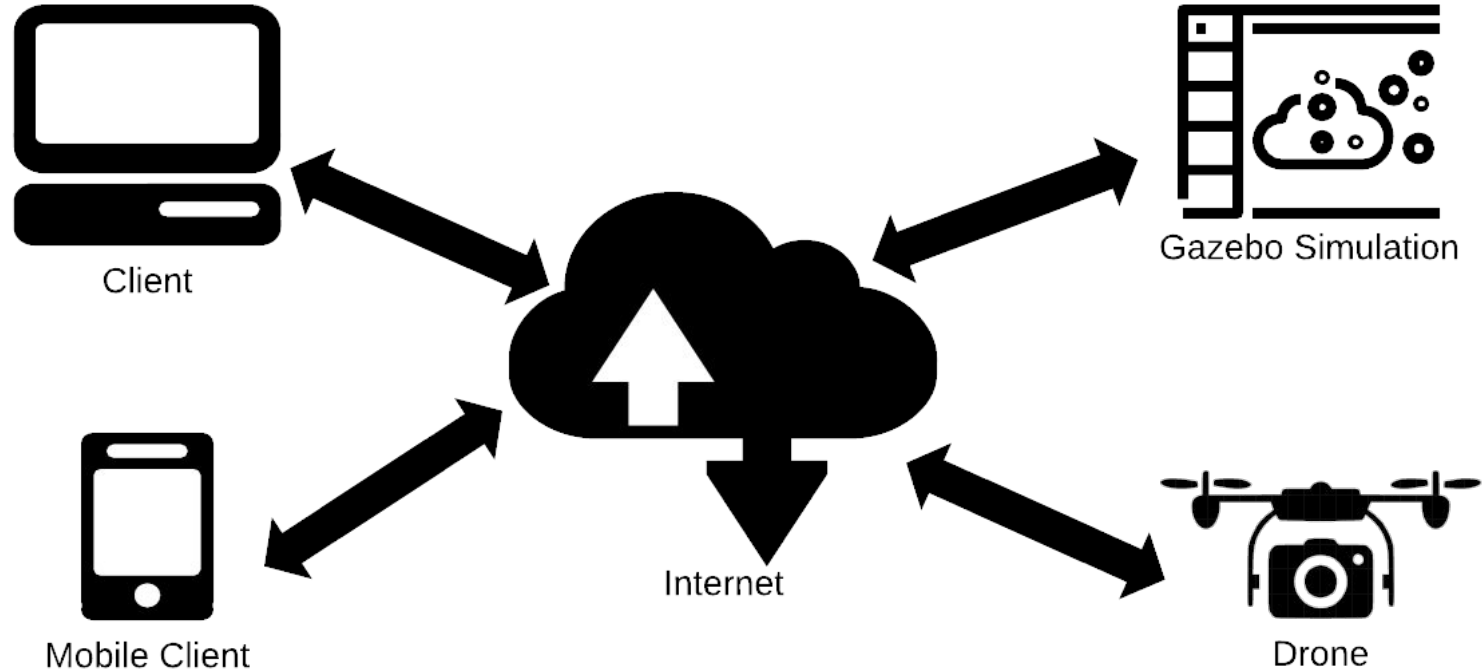
- AirSim

- Open source autonomous vehicle and drone simulator by Microsoft
- Built in Unreal Engine
- Excellent graphics
- Drawbacks:
  - Need to learn Unreal Engine
  - No ROS integration



Source: “Aerial Informatics and Robotics Platform.” *Microsoft*, <https://www.microsoft.com/en-us/research/project/aerial-informatics-robotics-platform/>.

# Conceptual Sketch



# Resource Requirements

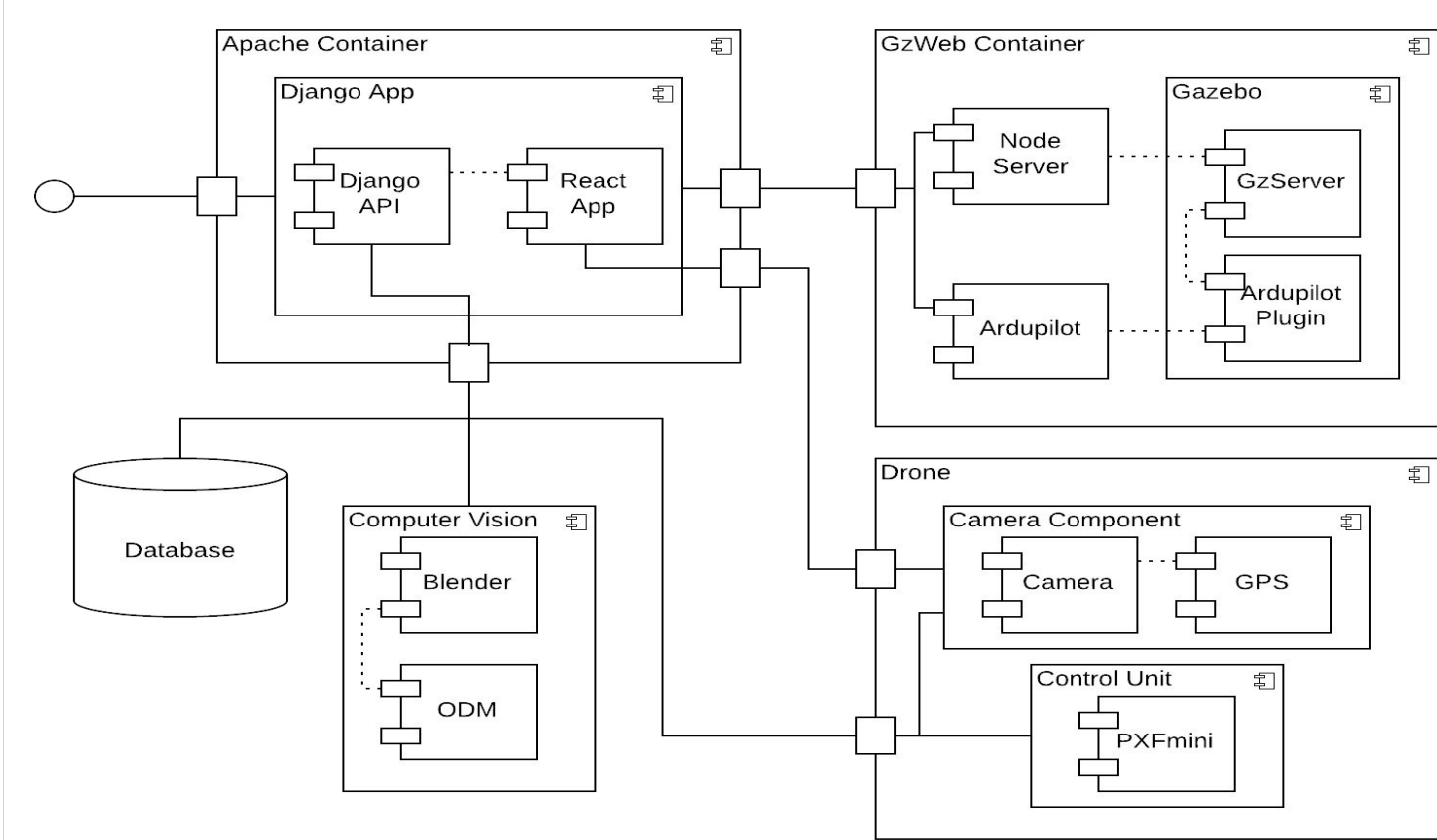
- Erle-Copter
- Server running Docker with ample Memory, CPU and GPU
- Camera
- Raspberry Pis
- Project duration - 28 weeks, 9 hours per week per member



# Risk & Mitigation

- Risk
  - Gazebo is resource heavy
  - Calibrating the drone with the simulation
  - Incompatible software
  - General unfamiliarity with technology used
- Mitigation
  - Working with the client for equipment
  - Conducting thorough research and testing often

# Detailed Design - System Architecture



# System Analysis & Details

- Django app (Python, JavaScript)
  - Serves web frontend (React), handles user requests, and starts simulations
  - Communicates with the computer vision app
- GzWeb container (primarily C++)
  - Gazebo runs the simulation itself, with the loaded simulation environment and flight physics
  - GzServer and Node server relay the simulation to the web client
  - ArduPilot handles piloting the drone and plotting flight paths

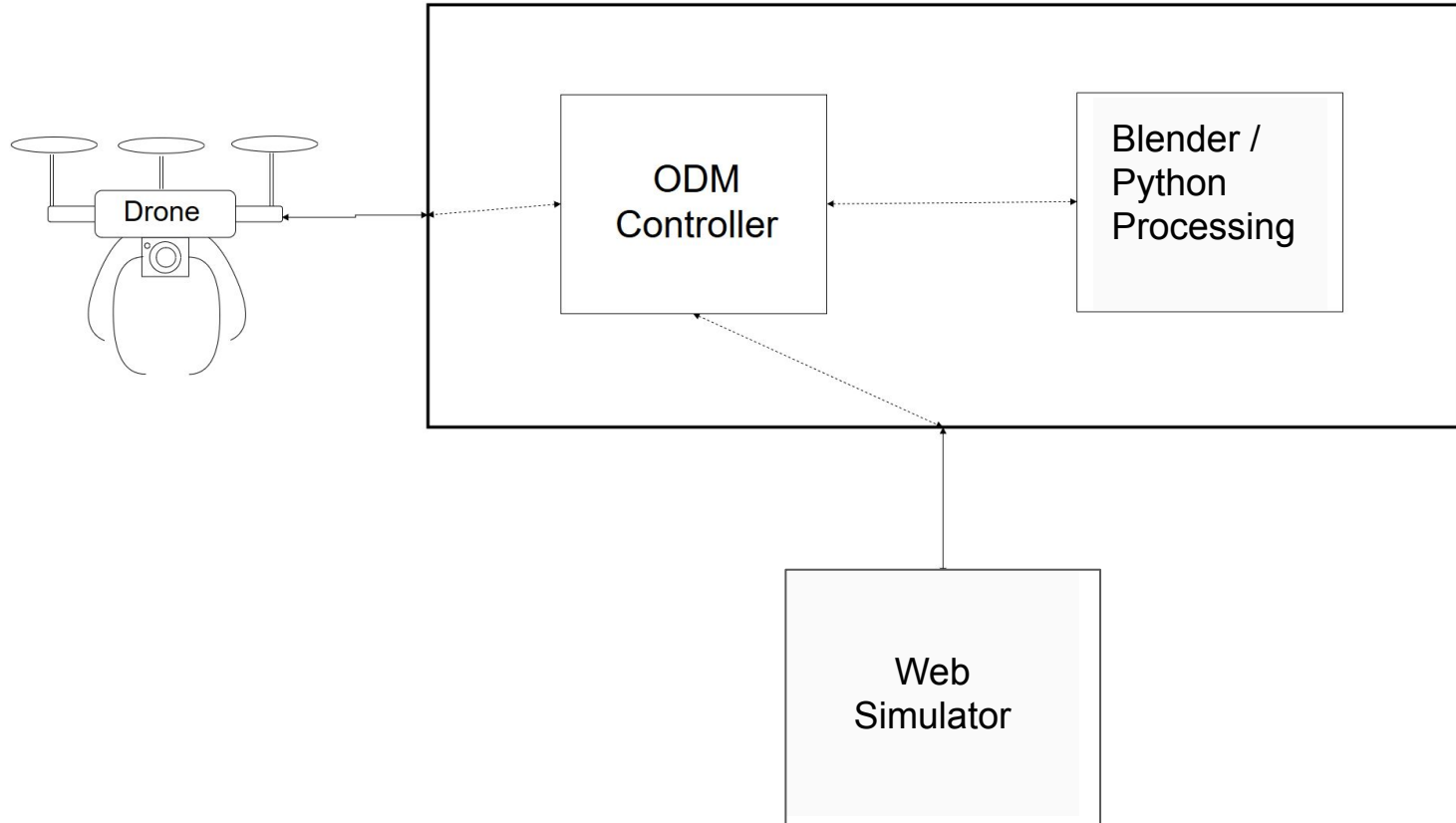
**django**



GAZEBO



# Detailed Design - System Architecture - CV



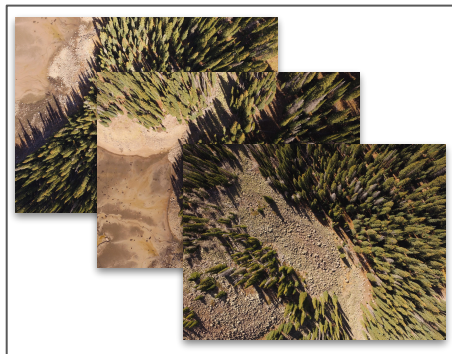
# System Analysis & Details

- Computer Vision
  - Open Drone Map (ODM) creates 3D model file from drone imagery
  - Blender / Python edits, scales and textures the 3D model file; exports it as a COLLADA file
  - The file is then included in a Simulation Depiction Format (SDF)



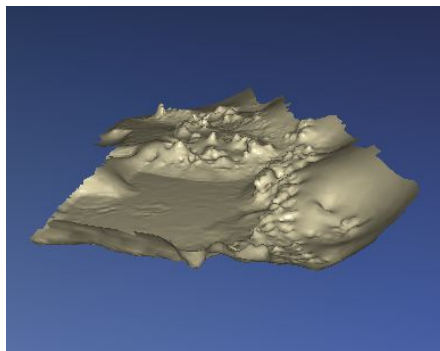
# System Analysis & Details

## Virtual Environment Generation Process



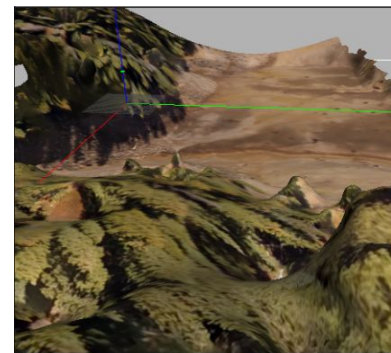
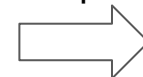
Geotagged JPEG

ODM  
Script



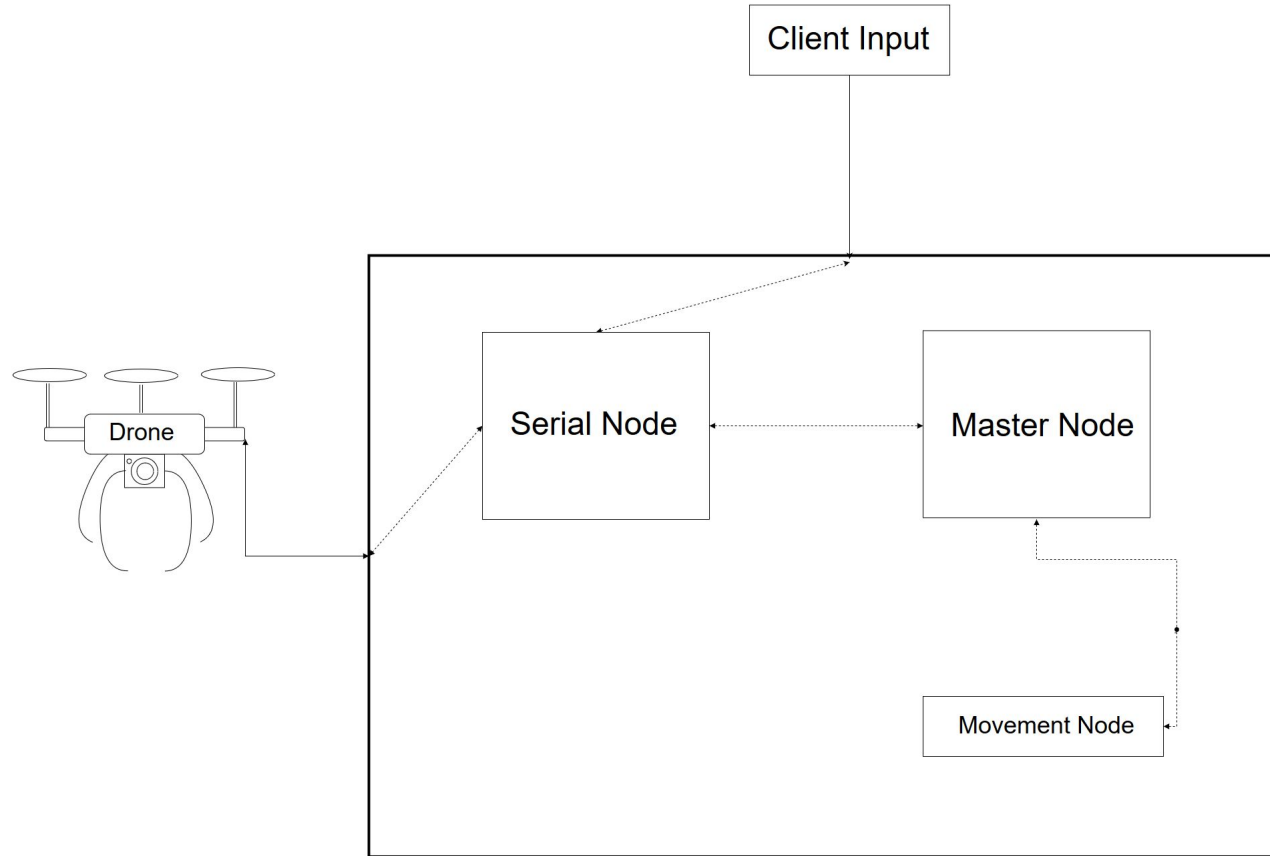
3D Wavefront (.obj)

Blender/  
Python  
Script



COLLADA (.dae)  
inside an SDF  
inside a 'world'

# Detailed Design - System Architecture - ROS





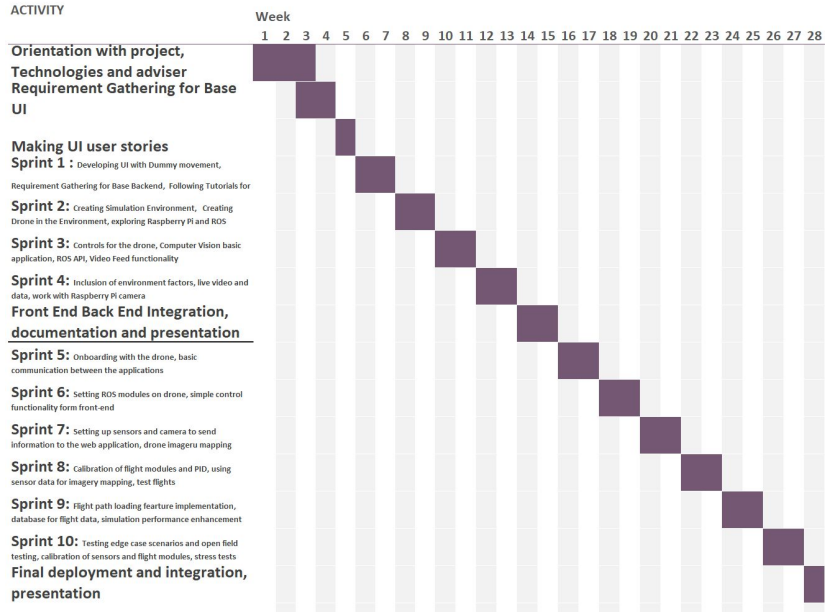
# System Analysis & Details

- Hardware
  - Raspberry Pi and PXFmini used for drone control (C++)
    - Runs Robot Operating System (ROS)
  - APM planner is used to calibrate, control and get status updates of the drone
  - Radio Control is also used for operating the drone
  - Another Raspberry Pi used for image processing (Python)
    - Livestreams video from the drone
    - Geo-tags the images taken by it for image stitching purposes

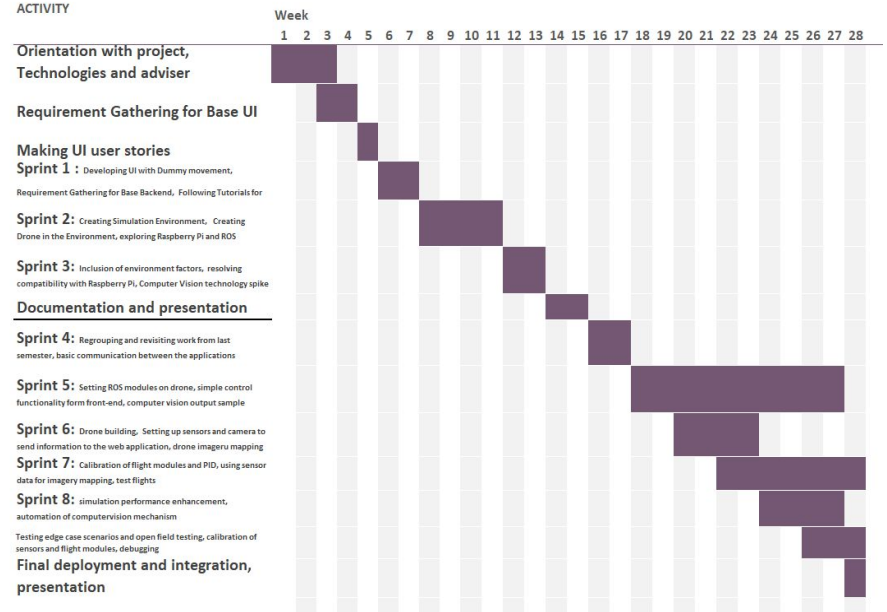


# Work Plan

## Schedule



Proposed schedule



Actual schedule

# Challenges

- Compatibility of ROS packages
- Unavailability of system support
- Increasing complexity of the system
- Lack of updated documentation
- Unfamiliar system environment and researching area
- Massive learning curve

# Solutions to The Challenges

- Posting on various forums
- Debugging some of the systems ourselves
- Following best practices
- Trial and error approach
- Perseverance

# Test Plan: Calibration

- Calibrate the accelerometer, compass and radio control using APM planner.
- [Calibrate the ESC according to the methods shown by Erle Robotics.](#)
- Verify that the values displayed right below the Heads-up Display of APM are regular.
- Make sure you have passed all the pre arm checks.

Success Criteria:

APM will not warn the user to calibrate again for the next few flights and show that calibration was successful. The drone also arms using radio control.

Failure Criteria:

Constant warnings from APM to calibrate after the above steps are followed.



[Source: "Why use software for calibration management?" qedge, [qedge.sarjen.com/why-use-software-for-calibration-management/](http://qedge.sarjen.com/why-use-software-for-calibration-management/).]

# Test Plan: Simulation Functionalities

- Load drone simulation environment.
- Controls over the UI control panel.
- Controls over the Keyboard controls.
- Entering valid command into the terminal.

## Success Criteria

Each command responds in less than 0.25 seconds and performs the correct action.

## Failure Criteria

Any result other than the success criteria.



[Source: "Velocidrone FPV Simulator vs. Reality - NCAR Racetrack" William Thielicke, [www.youtube.com/watch?v=ewHdnTiNL3M](https://www.youtube.com/watch?v=ewHdnTiNL3M).]

# Test Plan: Flight Tests

- Place the drone in an open field.
- Make the drone take off.
- Control the basic movements and rotational controls by using radio control.
- Ensure that the drone is doing exactly as asked.
- Begin moving the drone away from the origin point.
- Make sure that the drone behaves in the same way at different altitudes: 35 feet, 50 feet, and 65 feet.

Success Criteria:

The drone behaves as expected at different altitudes.

Failure Criteria:

Any result other than the success criteria.



# Test Plan: Video and Imaging Tests

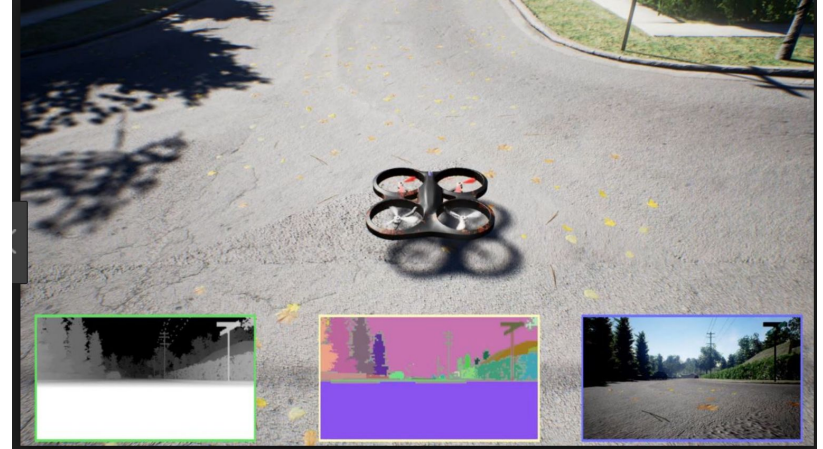
- Place the drone in an open field.
- Open the simulation site in a web browser.
- Control the basic movements and rotational controls by using radio control.
- Ensure that the simulation is receiving video feedback from the drone's camera.
- Ensure that the quality of video feedback is as expected and there is little to no lag in the video module of the simulation.

## Success Criteria:

The drone delivers good quality images and videos.

## Failure Criteria:

Any result other than the success criteria.



[Source: "AirSim: A Simulator to Help AI Research for Use in Drones" expouav, [www.expouav.com/news/latest/airsim-simulator-help-artificial-intelligence-research-us-e-drones/](http://www.expouav.com/news/latest/airsim-simulator-help-artificial-intelligence-research-us-e-drones/)]



# Test Plan: Generating 3D environment model

- Login to the simulation site & load a Drone control.
- Take off the Drone to certain attitude.
- Control the basic movements and rotational controls.
- Post-flight, load the images captured by the drone onto the computer vision module.

Success Criteria:

The computer vision module generates a virtual environment almost identical to the real environment.

Failure Criteria:

Any result other than the success criteria.



# Trade-offs & Future Work

- Trade-offs:
  - APM in lieu of ROS for controlling the drone from a Computer.
  - Mechanics and aviation knowledge could be applied.
  - Developing our own simulator is very complex and time consuming.
- Future Work:
  - Environment Editor
  - Adding Sensors
  - Machine Learning, object detection
  - Autonomous Flight
  - Flight Path Storage

Q&A

THANK YOU